

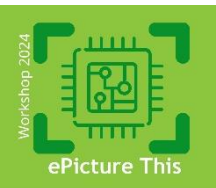
Uncooled Long Wave Infrared Sensors/Cameras

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26 September 2024

Organized by projects: 2020005 Mantis Vision (Penta)
2021004 Imagination (Penta)
2023022 Elevation (Xecs)



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Outline

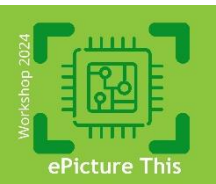
- Long Wave Infrared (“LWIR”) basics
- Vanadium Oxide (V_xO_y) MEMS bolometer pixel
- Wafer bonding for vacuum pixel packaging
- CMOS Read Out IC (“ROIC”) design

Long Wave Infrared (LWIR) Basics

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Planck's law of Blackbody radiation

Black Body: opaque, non-reflective object

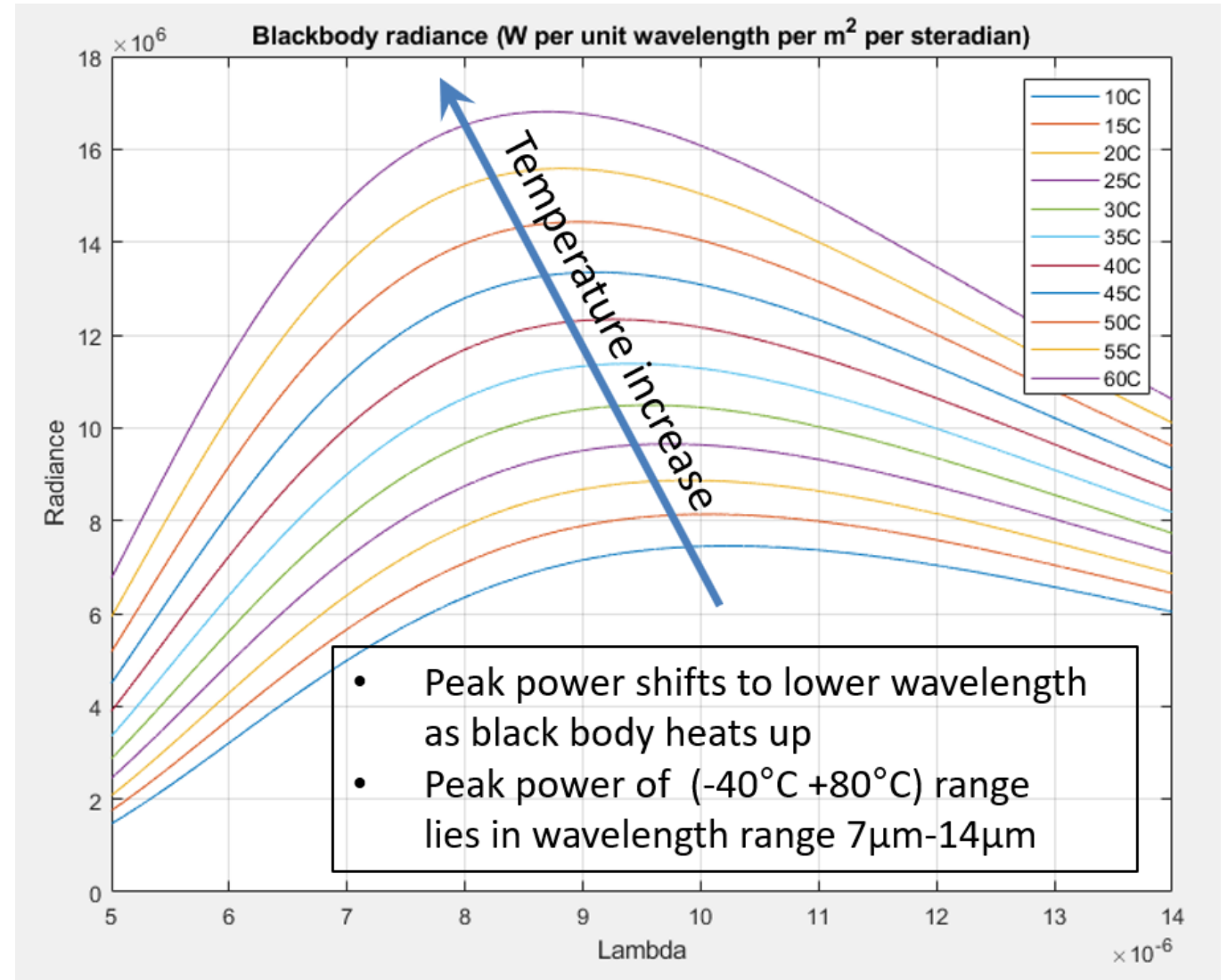
A black-body's self-radiated power at a given wavelength depends only on its temperature T



**Yes
blackbody**

**No
blackbody**

Ideal blackbody radiance $B(\lambda, T)$ versus wavelength λ



https://en.wikipedia.org/wiki/Black-body_radiation

Why not use Silicon Solid-State pixels for Long Wave Infrared (LWIR) detection?

Energy of LWIR photons is too small to generate free electrons with classic Si bandgap

→ requires “exotic” materials like for example **Mercury Cadmium Telluride (MCT)**

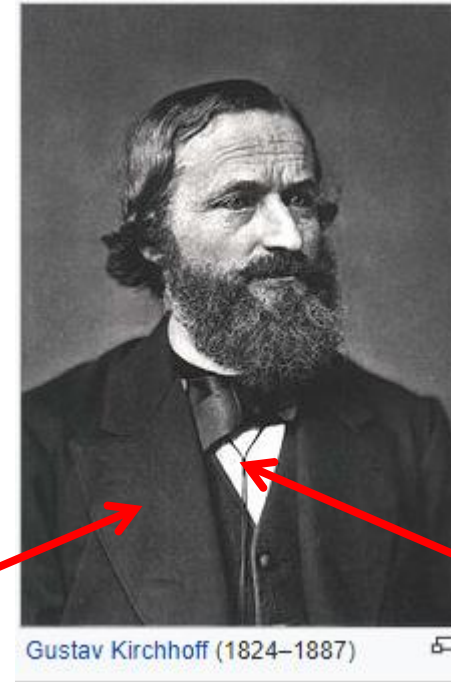
MCT has a chemically tunable bandgap

https://en.wikipedia.org/wiki/Mercury_cadmium_telluride

Kirchhoff's law of Thermal Radiation

Relationship

Absorptivity \leftrightarrow Emissivity \leftrightarrow Reflectivity



**Yes
blackbody**

**No
blackbody**

Takeaway for us dummies:

1. Emissivity = absorptivity \rightarrow a black body is both a good absorber and good emitter of thermal radiation
2. reflectivity = $1 - \text{absorptivity}$ \rightarrow a reflective (“shiny”) material is a poor absorber, and also a poor emitter

https://en.wikipedia.org/wiki/Kirchhoff%27s_law_of_thermal_radiation
https://en.wikipedia.org/wiki/Gustav_Kirchhoff

Comparison of emissivity

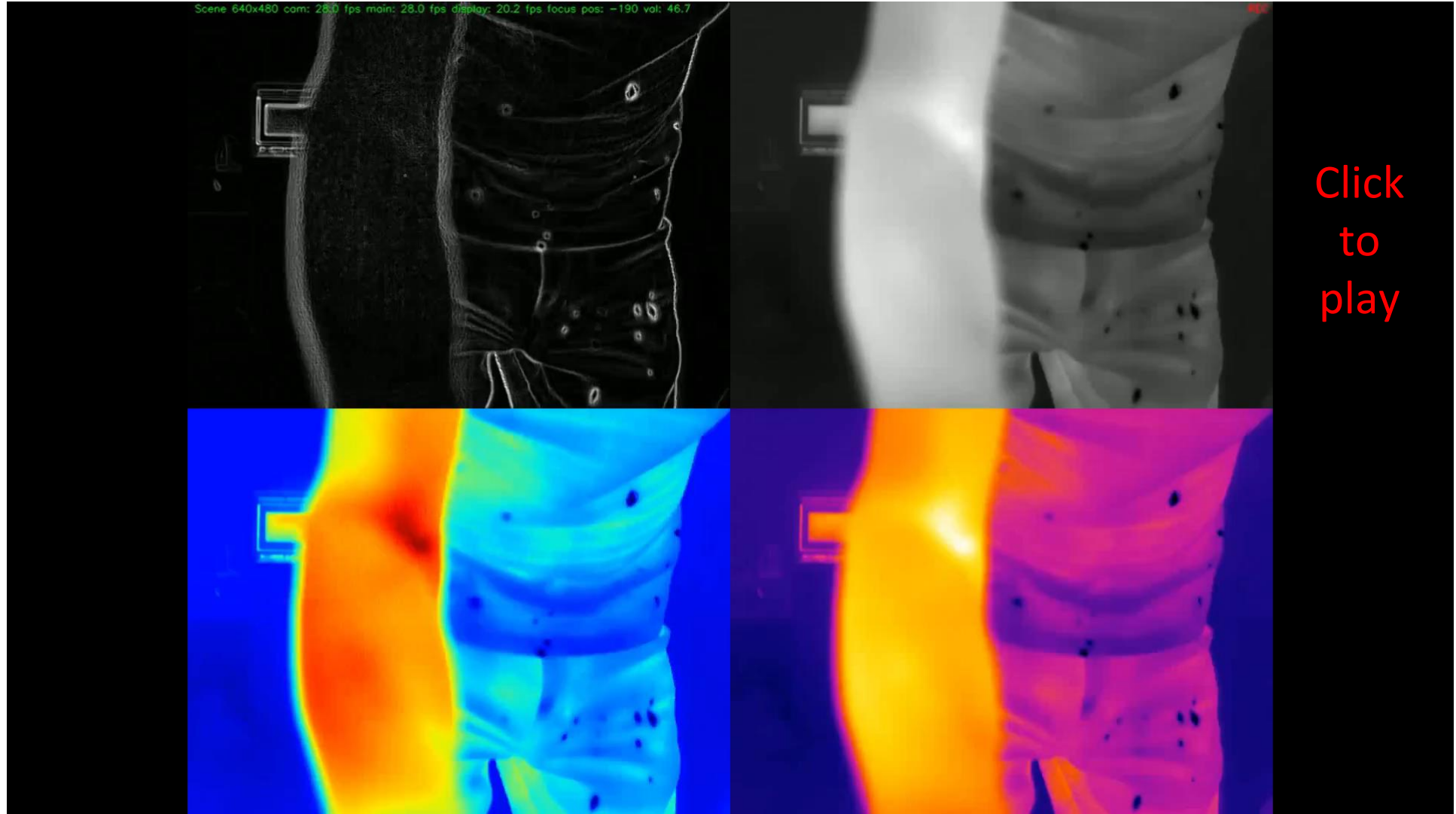
Experiment:

partially paint a shiny metal object black, heat it up, and image it.

Takeaway:

A true radiometric* LWIR camera requires the object's emissivity to be known.

*) calibrated camera with absolute temperature reading

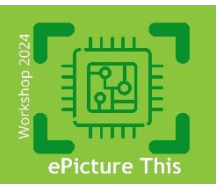


Vanadium Oxide (V_xO_y) Bolometer Pixel

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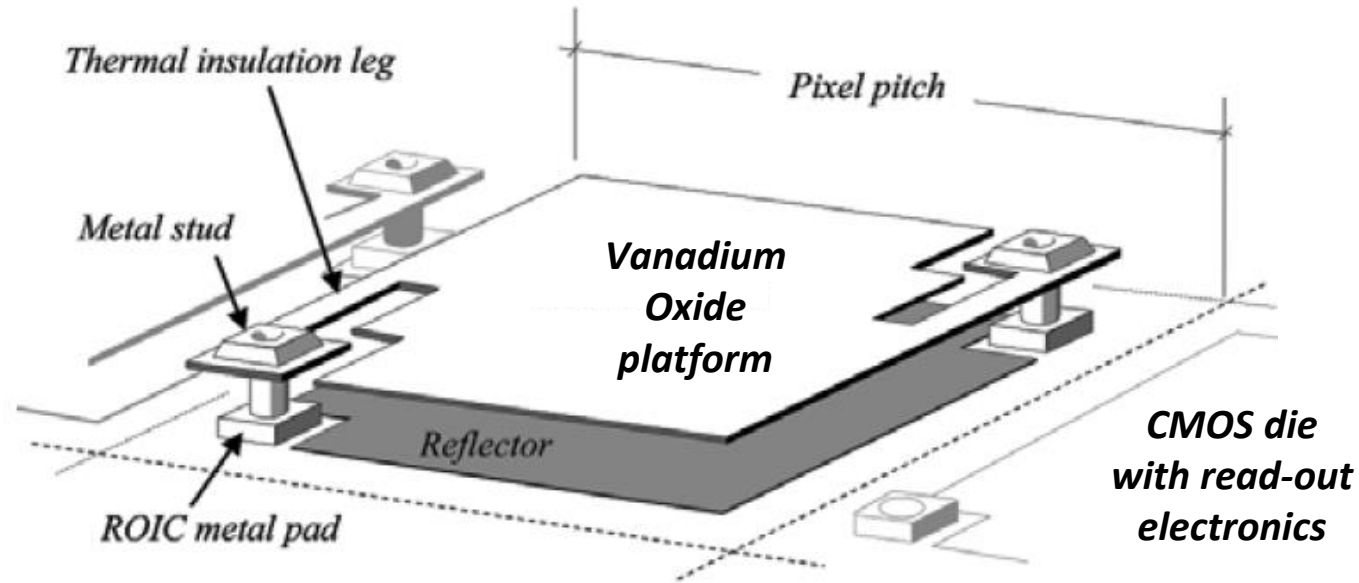


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MEMS Bolometer Pixel

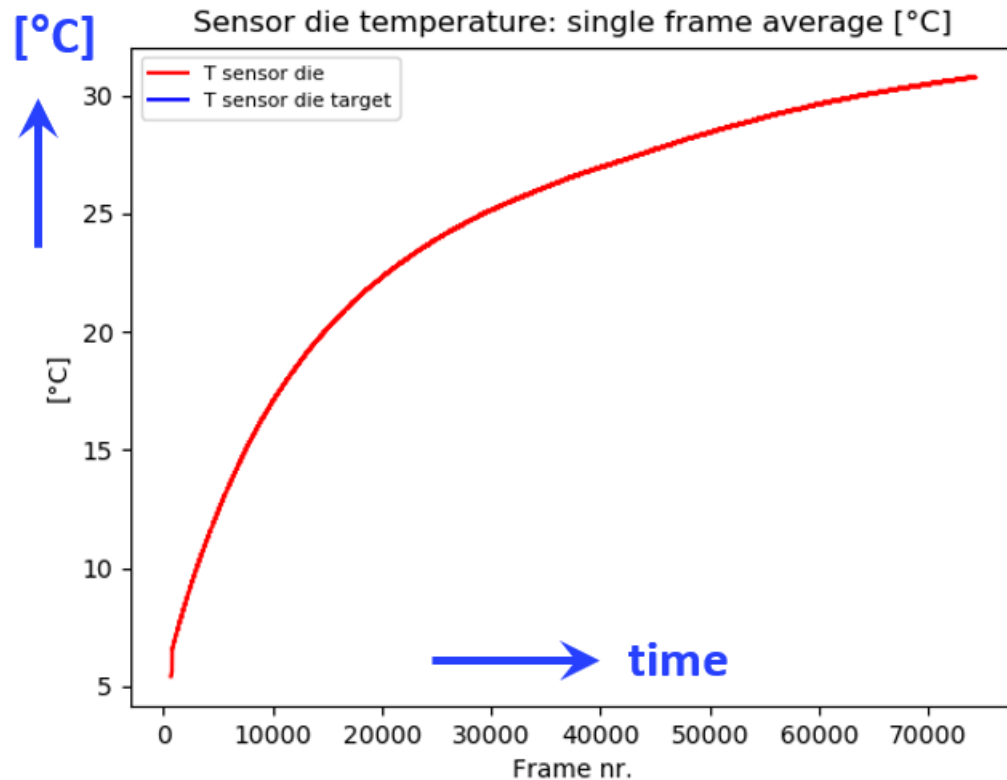


- MEMS pixel built on top of CMOS wafer (20+ masks)
- Infrared heats up Vanadium Oxide → resistance change → converted to digital code in CMOS
- Pixel has long, thin legs for high thermal isolation → improves thermal sensitivity
- Pixels are operated in vacuum to prevent energy loss towards air
- Vacuum: created by using wafer level packaging under vacuum
- Metal reflector below pixel at $\lambda/4$ to improve absorption (“Fabry-Perrot”)

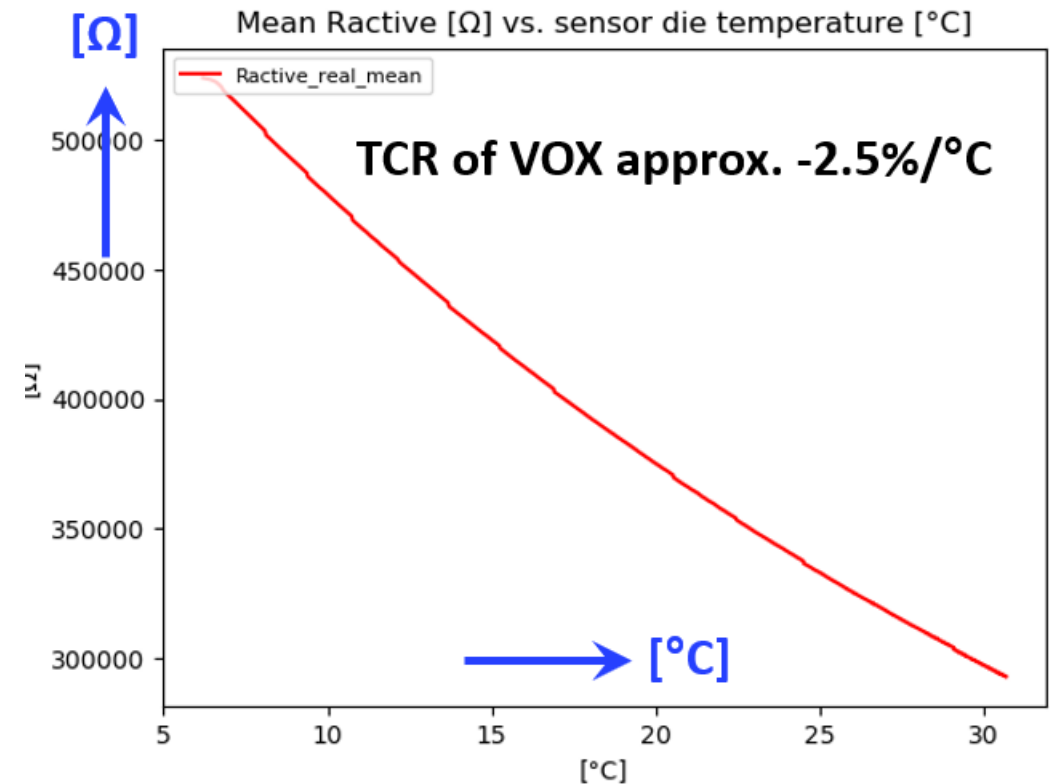
Vanadium Oxide resistance versus temperature

measured during power-up of camera

Sensor die temperature vs. time

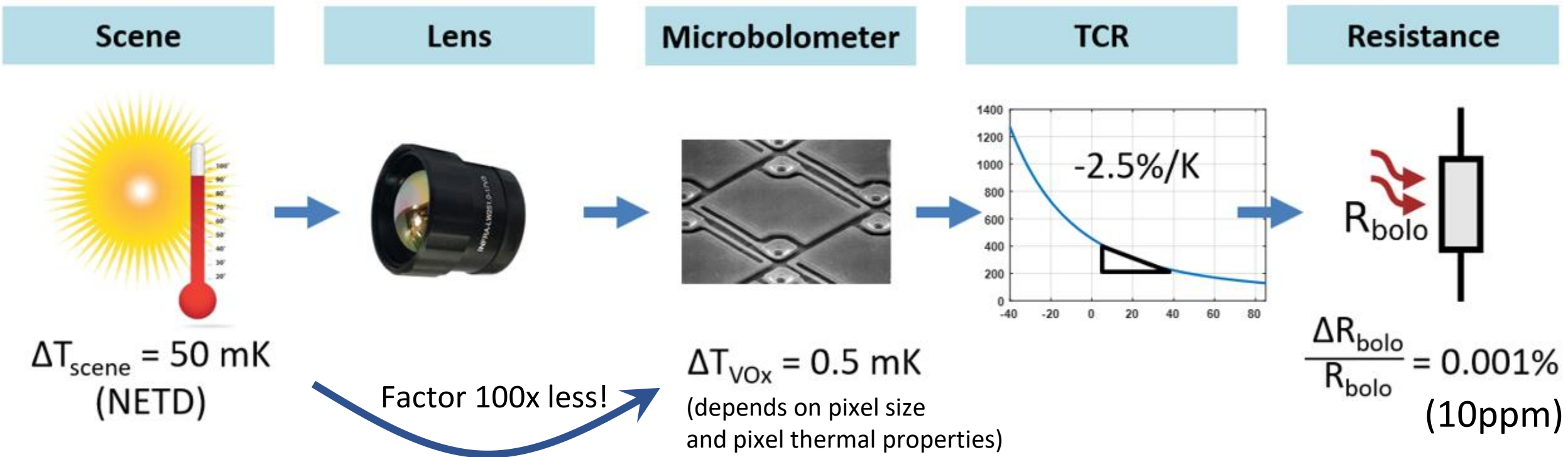


Mean pixel resistance vs. sensor die temperature



→ Vanadium Oxide has a large relative resistance change of approx. -2.5% per degree Celsius!

Vanadium Oxide resistance change due to a change in scene temperature



NETD: Noise Equivalent Temperature Difference
The minimum detectable delta scene temperature

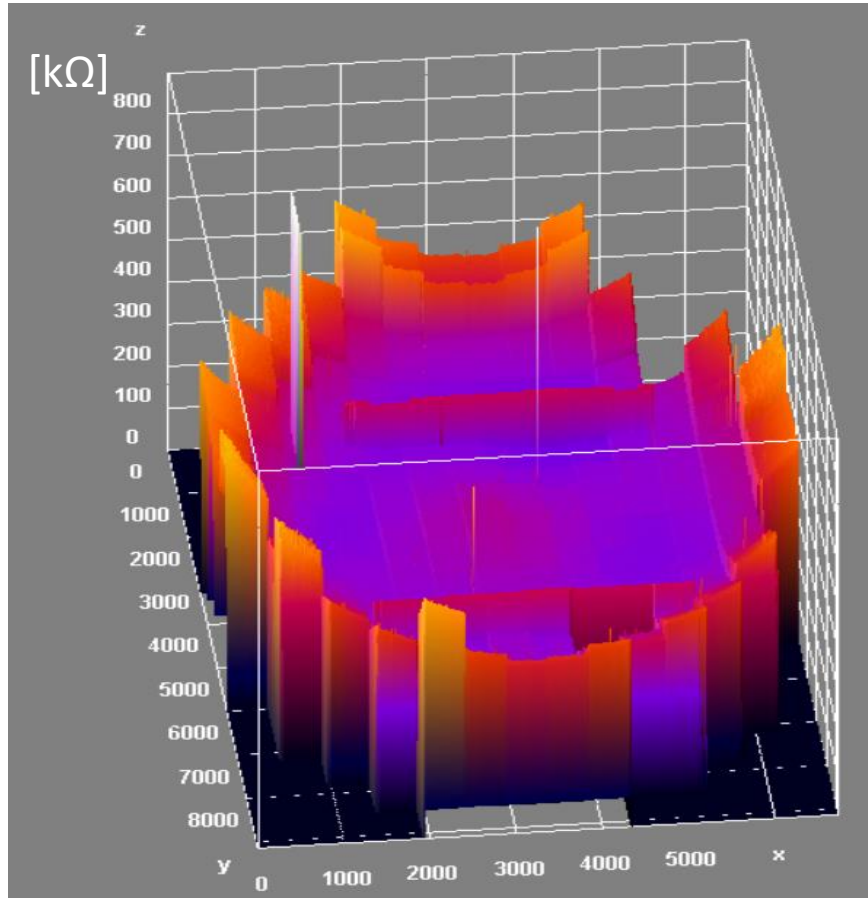
NETD = 50 mK



$$\frac{\Delta R_{\text{bolo}}}{R_{\text{bolo}}} = 10 \text{ ppm}$$

Challenge: Vanadium Oxide resistance spread across a full wafer

Pixel resistance [k Ω] across all dies of a complete wafer
(extreme example..)



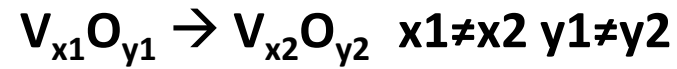
Rose Bowl Stadium, Pasadena, CA



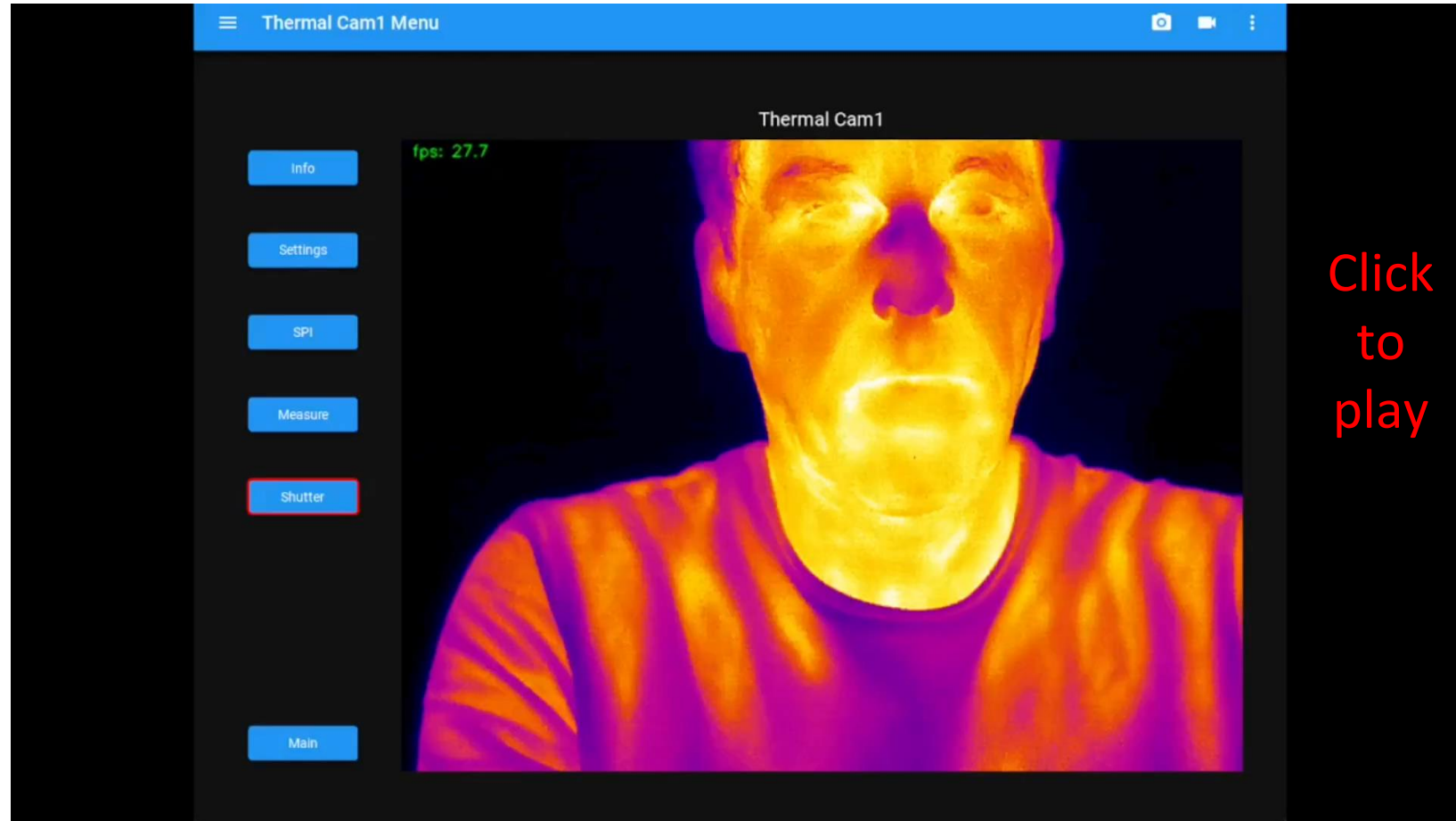
Challenge:
resistance-spread is not allowed to clip
the ADCs in the CMOS Read Out IC

Challenge: memory effect in Vanadium Oxide Resistance

Caused by (semi?) permanent change in Vanadium Oxide chemical composition



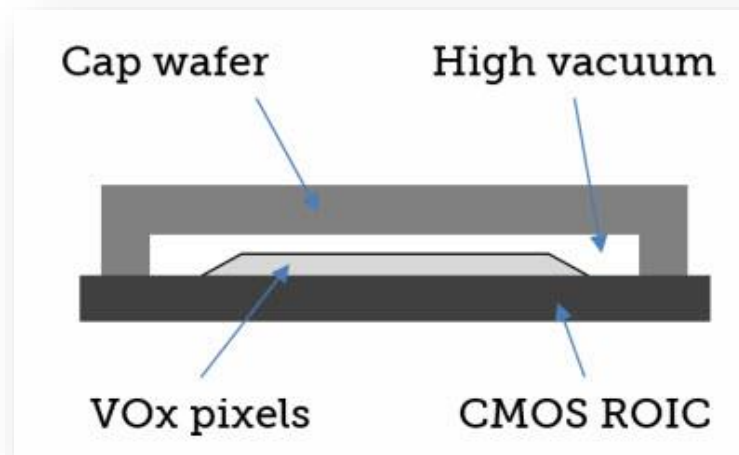
Burn-in
caused by
a cigarette



Vacuum Wafer Level Packaging (“WLP”)

The CMOS Read Out IC wafer is bonded under vacuum with a 2nd “lid” wafer:

- Lid wafer has cavities at each pixel array location
- Pixel array cavities are hermetically sealed during wafer bonding to guarantee vacuum over life-time
- Lid wafer has MEMS engineered anti-reflective window above each pixel array



MEMS engineered anti-reflective window in lid wafer

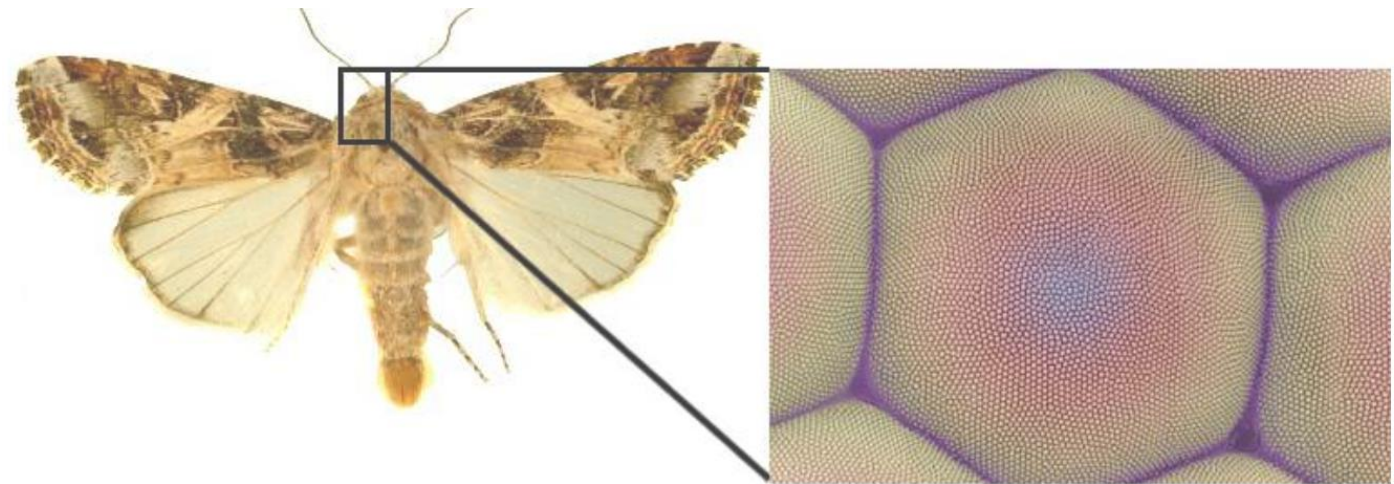
Inspired by Moth-Eye

Goal:

- minimum reflectance
- maximum transmission

Optimize:

- shape of pillars
- size and spacing of pillars
- Wavelength cut-off
(see next slide)



Moth eyes are highly antireflective due to their surface nanostructure.

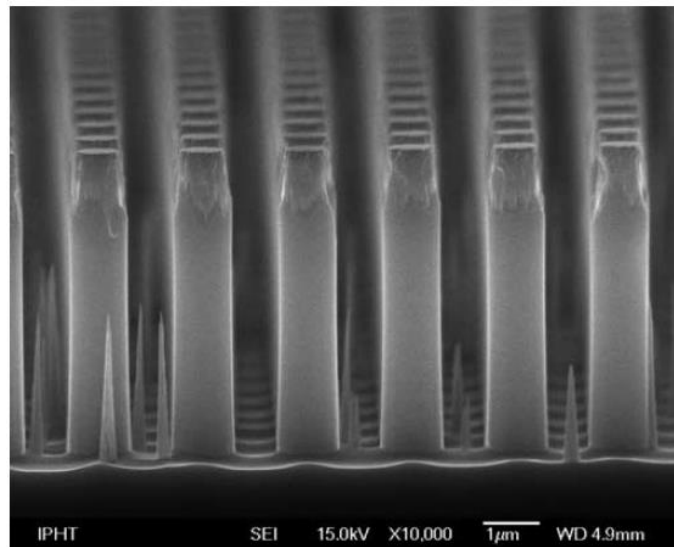


Fig. 4. Binary structures with an aspect ratio of 1:5.8 generated with an ECR-process

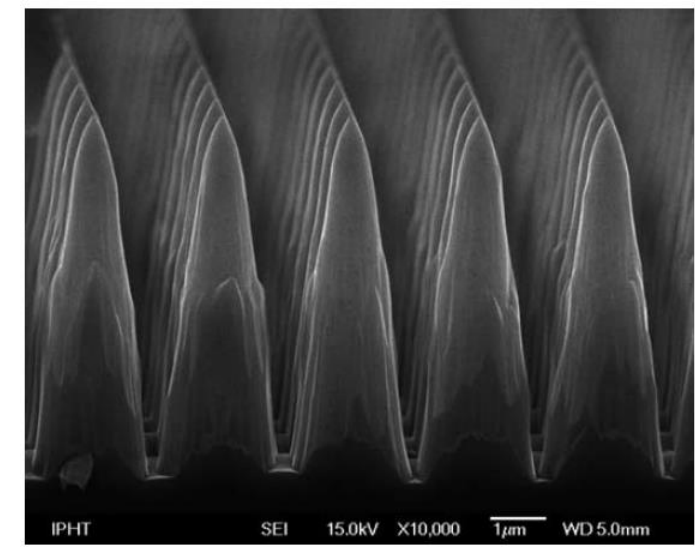


Fig. 3. Pyramidal silicon structures after a SF₆/O₂ process

<https://phys.org/news/2015-07-artificial-moth-eyes-silicon-solar.html>

https://www.researchgate.net/publication/225638988_High_temperature_resistant_antireflective_moth-eye_structures_for_infrared_radiation_sensors

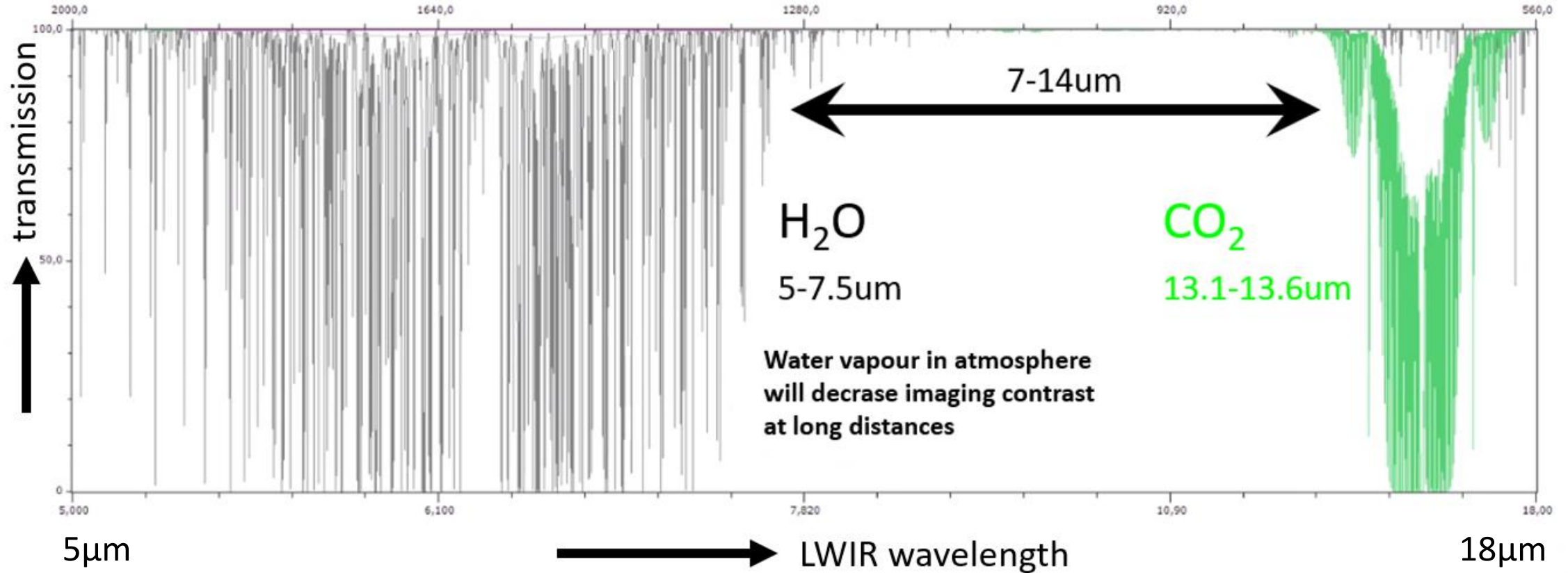
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Simulation of atmospheric transmission

US standard 1976 with path length: 1m
(since then: more methane and CO₂ in the air...)



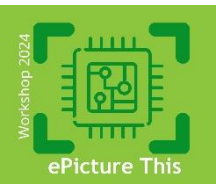
→ Apply sharp lens/lid cutoff at 7µm and 14µm
to make temperature reading insensitive to atmospheric conditions

CMOS Read Out IC (“ROIC”) design

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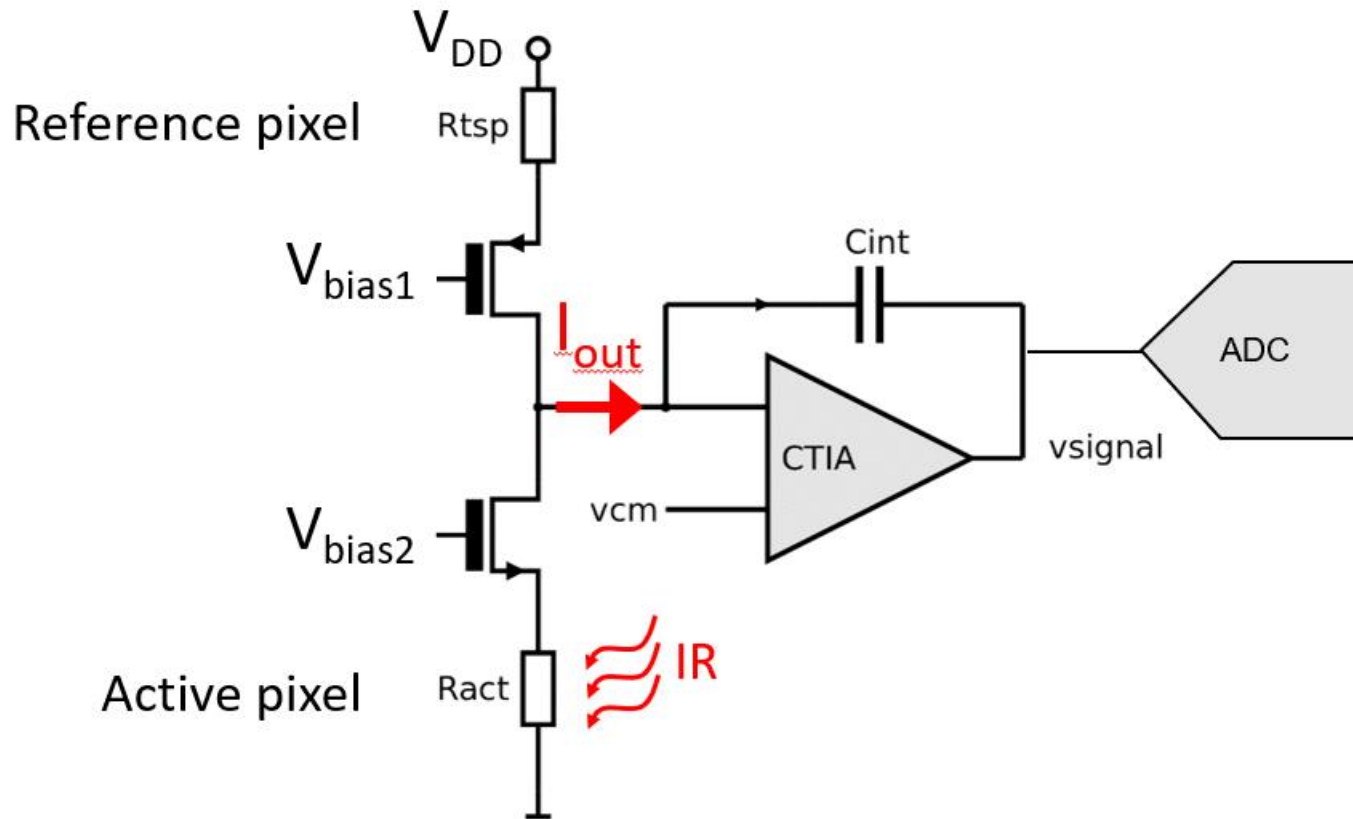


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Typical ROIC front-end

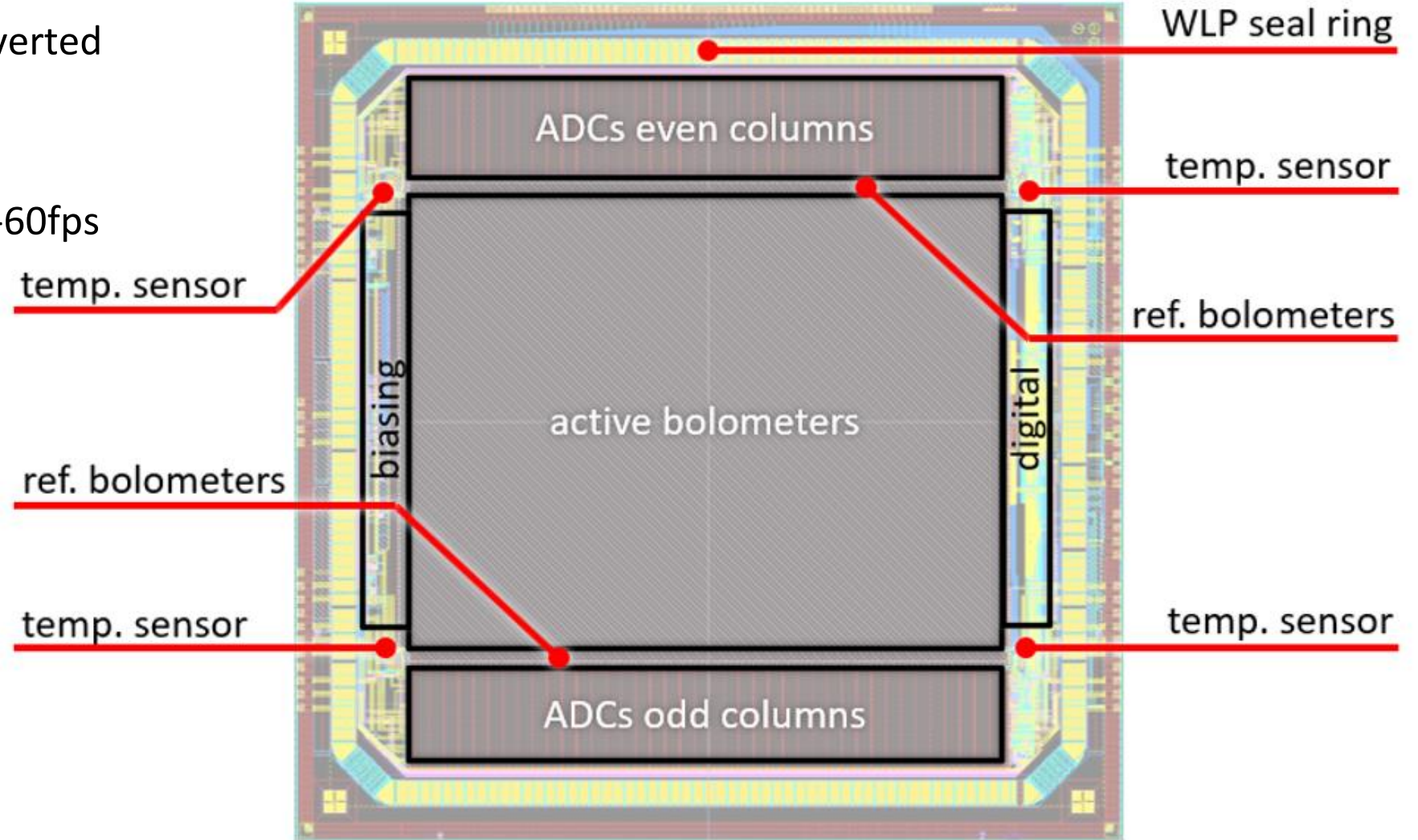
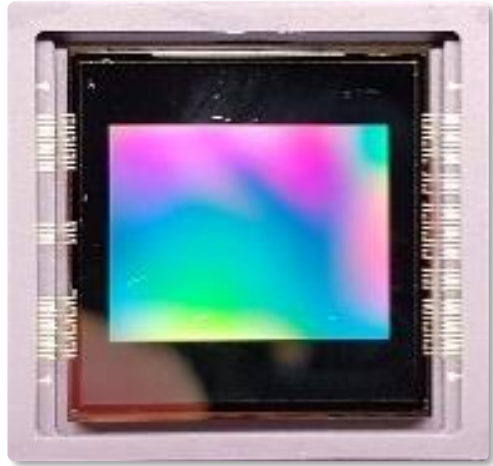


- Active pixel reacts to incoming LWIR \rightarrow resistance change
- Reference pixel is shielded or thermally shorted to substrate \rightarrow does not react to incoming LWIR
- Intrinsic vanadium resistance of active and reference pixel are matched (ideally..)
- Challenge: intrinsic pixel mismatch “eats up” large portion of ADC dynamic range

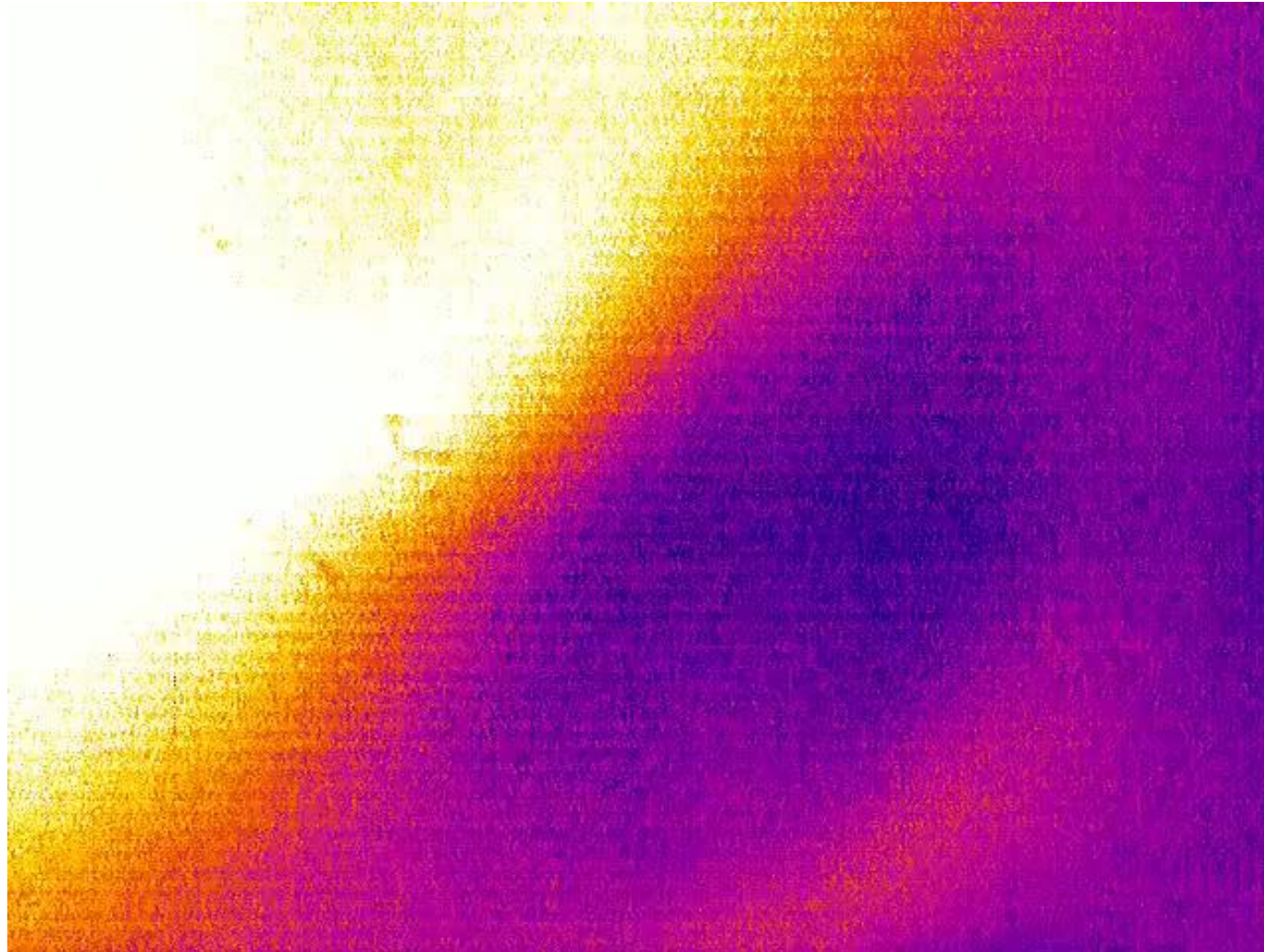
Layout of VGA ROIC

640 x 480 pixels

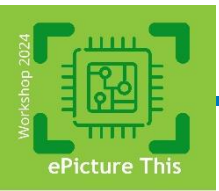
- One ADC per pixel column
- Pixels are biased and converted row by row
- Serial digital output
- Typical frame rates 30fps-60fps

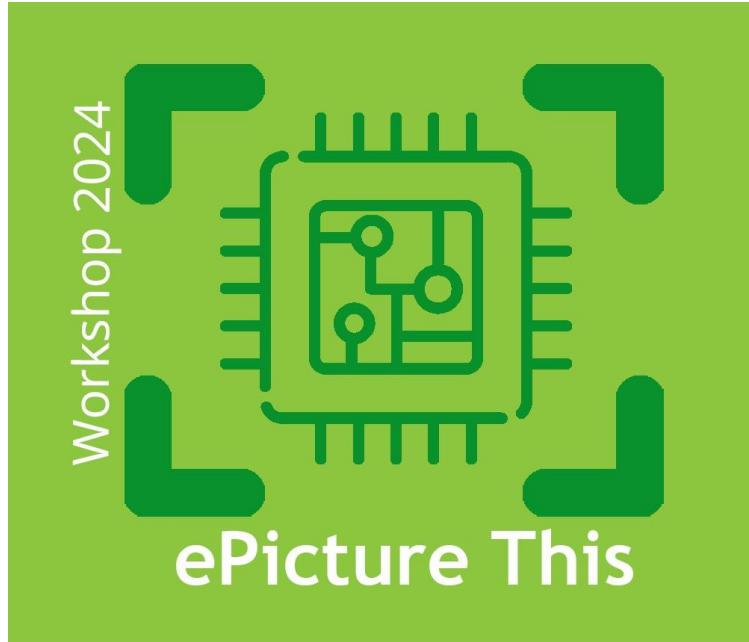


High dynamic range: image a burning cigarette without ADC range switching



Click
to
play





THANK YOU

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